

Rivers

Year 3 — Summer Term



Reading

Children are exploring the class novel *Oliver and the Seawigs*, a humorous adventure story that captures their imagination. Through class discussion and guided activities, they will develop key Year 3 comprehension skills, such as understanding characters, making predictions, answering questions about the text, and explaining their ideas using evidence from the story.

Maths

Children are completing their final learning on fractions before moving on to money and then time. They will deepen their understanding of the value of different coins and notes and practise using money in real-life contexts. Children will also learn how to read the time on analogue clocks and develop confidence in understanding and using days, weeks, and months as part of everyday time awareness.

Writing

Children are focusing on the picture book *The Promise* by Nicola Davies as a stimulus for their writing. They will revisit key punctuation skills and learn how to use subordinating conjunctions and figurative language to improve their work. Children will also develop their understanding of adverbs of time and contractions. Their learning will lead to two main outcomes: a narrative inspired by the story and a detailed setting description.

Science

Children are learning about plants and their anatomy, exploring how plants grow and change over time. They will study the different parts of a plant and their functions, from germination through to becoming a fully grown adult plant, helping them understand the life cycle of plants and what they need to grow and stay healthy.

Geography

Children are studying the topic of rivers across the final two terms, developing their understanding of key physical geography concepts in line with the National Curriculum. They will learn about the water cycle and explore how rivers are formed, including where rivers begin, how they flow, and how they shape the landscape. Children will investigate important processes such as weathering and erosion, discovering how water can change land over time.

Art

Children are exploring the work of textile artist Alice Kettle, focusing on how sewing and embroidery techniques can be used to create detailed, painterly effects. They will experiment with a range of textiles and stitching methods to design and create patterns that resemble paintings, developing both their creative skills and fine motor control.

Physical Education

In PE, Year 3 children are developing their skills in hockey and netball. They will practise fundamental movements such as passing, dribbling, shooting and teamwork, while learning the basic rules of each game. This helps to build coordination, confidence, and an understanding of fair play and cooperation in team sports.

Religious Education

In Religious Education, children are learning about Jesus and his miracles. They will explore what a miracle is, look at examples of miracles from the Bible, and discuss why these events are important to Christians. Through stories, discussion and reflection, children will develop an understanding of the messages behind the miracles and what they teach about kindness, faith and helping others.

Music

This term, the children will continue learning to play the ukulele, developing their confidence and control when performing. Alongside this, they will explore music from different periods and cultures, helping them broaden their musical understanding and vocabulary as they listen to, discuss, and respond to a variety of styles.

PSHE

In PSHE, children are learning about relationships and roles within families, recognising that families can look different but are all built on care and support. They will explore how to keep themselves safe, including understanding trusted adults and making sensible choices. Children will also discuss what makes a good friend, focusing on kindness, respect, cooperation and how to manage feelings in positive ways.

Computing

Next term, Children will use Scratch to learn how events and actions work together in programs. They will create and control sprites, debug their code, and apply their skills by designing a simple maze-based project. Online safety will also be covered, including understanding age restrictions and time limits when using technology.